LEGISLATIVE PERFORMANCE AUDIT AND OVERSIGHT COMMITTEE MINUTES

November 1, 2017

The Legislative Performance Audit and Oversight Committee met on Wednesday, November 1, 2017 at 11:00 AM in Room 212 of the Legislative Office Building.

Members in attendance were as follows:

Rep. Lynne Ober, Chair

Rep. Lucy Weber

Sen. John Reagan

Sen. Bob Giuda

Sen. Lou D'Allesandro

The meeting convened at 11:00 AM.

ACCEPTANCE OF MINUTES:

On a motion by Senator Reagan, seconded by Senator Giuda, that the minutes of the October 11, 2017 meeting be accepted. MOTION ADOPTED.

DISCUSSION AND APPROVAL OF THE PROPOSED SCOPE STATEMENT FOR THE DEPARTMENT OF ENVIRONMENTAL SERVICES, AIR RESOURCES DIVISION PERFORMANCE AUDIT:

Chairwoman Ober requested a motion for acceptance of the scope statement for the performance audit of The Department of Environmental Services, Air Resources Division.

On a motion by Senator Reagan, seconded by Representative Weber.

MOTION ADOPTED.

DISCUSSION OF NEW AUDIT TOPICS:

The Committee discussed potential ideas for future audits, and chose four audits be prioritized in the following order: 1) Department of Environmental Services, Water Division; 2) Public Utilities Commission - Electric Company Restructuring; 3) Department of Corrections - Adult Parole Board; and 4) Police Standards and Training Council.

OTHER BUSINESS:

The Committee continued discussion on the current lack of follow-up of completed audits. It was agreed that when applicable, the end of future meetings would be reserved for brief, informational presentations on the findings of completed audits by the LBA to better

keep members up to date.

Chairwoman Ober requested that Jay Henry, Performance Audit Supervisor, research and update members on what is in legislation regarding actions and responsibilities that follow a completed performance audit.

DATE OF NEXT MEETING AND ADJOURNMENT:

Next meeting will be at the call of the Chairwoman.

Representative Ober adjourned the Committee at 11:23 AM.

Lynne Ober, Committee Chairwoman